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Iron Cold

Pronouns: he/they

Background / Bio

born and raised a loyal subject of the kingdom of fabeland. Through great quests and hardships he became a knight of glory. However an ill-fated tournament would forever change his life, as outsiders left a horrible device they call a "gran-a-der" which took the life of his freind. With a lack of evidence and knowledge of outsider tech he was blamed and forced into exile. Since then he has proven himself worthy to rejoin fableland.

Stats

- Species:Chirrid
- Class:Commando
- XP:
- Background:Commander

Abilities

*Pull Rank Downtime Ability During Downtime (or before a Mission) you may ply a Military Organisation to provide you with information. If you're sufficiently well regarded you'll receive an answer or a hint as to how you might go about finding out. If you are not, you will be given an idea as to who you might need to persuade. *Summary Punishment Once per encounter you may call YOU: BREAK against a target that has directly disobeyed your order. The target must have been physically capable of understanding and following the order in order to do this.

*Melee Weapon Prowess Select a Weapon Type, you may use its ability for 2 Hits when using that weapon Bladed Weapon - call PING when you block a strike with an effect call

*Mass Driver Cost: 2 Hits You make an impassioned charge toward the enemy. For 10s, while moving directly toward the target, you may call MISS to any "YOU: PEW" call. You cannot use other abilities while charging. The effect ends early if: You make a call other than MISS or PING You stop moving directly toward the original target You are subject to a multi-target call such as YOU LOT or MASS. You are subject to DRAIN.

*Field Medic Cost: 3 Hits Call HEAL immediately on an unconscious character within reach.

*Kinetic Recovery For every 3 hits you block with your shield, gain a use of PARRY. You may only store one use of PARRY in this way.

*Portable Cover Cost: 2 Hits You gain one use of your shield as portable cover for yourself, provided you are stationary for 3s first. Gain 3 uses of MISS before you must move again.

*Shield Prowess You may call PING against effect calls that strike your shield, except for Break.

*Mass Effect Cost: 2 Hits Requires: Mass Driver Call YOU: PULL before charging as per Mass Driver.

Factions

- Aces world 8
- fabeland 5

Missions

- All Your Base
- An Altarian's Pirated Footwear
- Internal Error
- Menagerie Project
- Terms Of Service
- The Man In The Moon
- Under New Management

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