

# Dr Deepest Fathom

Player: James

Pronouns: he/him

## Background / Bio

Dr Deepest Fathom works for Aspexx as a researcher, though he finds it deeply frustrating that the work he is given is so *mundane*, when what he really wants to research are Ship Hearts.

Time for some extracurricular activities...

## Stats

- **Species:** Qiate
  - Once per encounter MISS
  - Take BREAK on limbs for 3 seconds longer
- **Class:** Specialist
  - 30 seconds of uninterrupted roleplay to SELF HEAL FULL
  - 3 uses of Tinkering per Mission
- **XP:** 3
- **Rank:** 1
- **Hits:** 6
- **Background:** Researcher
  - May procure a laboratory to analyse a sample during downtime, to answer one question about it
  - May ask GM three questions about the capabilities of a creature you are able to study, once per Mission out of combat

## Abilities

- Battlefield Repairs (Engineer 1)
  - Three MENDs per encounter on target in reach
- Mark II (Engineer 1)
  - Convert one Tinkering result into a permanent effect in downtime
- Blind Steal (Operative 1)
  - Once per Tinkering may Draw 3 Pick 1 for the next draw

## Factions

- Aspexx: 3

## Missions

- [Delivery Request](#)
- [Finite Existence](#)
- [What Remains However Improbable](#)

pc, deepest fathom

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