

Current Plot Hooks

This page details current open plot hooks for Missions - it is by no means exhaustive and GMs are absolutely not limited to the options here (nor do they exclusively describe the only ongoing plots!).

Feel free to add details to this as you see fit!

Siruta

- The ongoing fight against the Scourge creatures
- Pirate raids on shipments
- True Siruta's feud with Azuria and Crarua for legitimacy

Mytene

- Mytene's failed bid for Enhanced Societal Status
- The nearly-completed Tertiary Spaceport
- The nearly-completed Various Forge
- Mining operations going sour

Hive IV

- **GM Secrets** - why has settling Hive IV failed?
- What can the other Hive Moons offer?

Kylal

- Ice Tunnel exploration
- Possible long-dead civilisation relics

Ace's World

- Ace's High's ongoing fight against bandits (as she calls them) / rebels (as they call themselves)

Miscellaneous

- **GM Secrets** - what happened to the Gate? How do we get out?
- Elegy contracts

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