

Overkill

Initial Brief

```
>>> Incoming Transmission
>>> Source Identifier: Speckled Ubiquity # Second Sun
>>> Destination Identifier: TE3-Firebrand#Her Glorious Command#Starlight
Ebbing#Muse IX#Endeavour#Unquiet Journey#*
>>> Subject: Overkill
>>> Message Begins
```

This is an URGENT TRANSMISSION for all capable hands. The Second Sun has identified a Scourge with UNPRECEDENTED REGENERATIVE PROPERTIES. Currently in pursuit. Designs for a weapon are being sent to True Siruta for urgent fabrication. Parts involve exotic components - will require freelance mercenaries to retrieve.

Interested parties please liaise with Farthest Reach of the Craruan Defence Force ASAP.

```
>>> Message Ends
>>> End Transmission
```

Characters

- [Genuine Article](#) - Anna
- [Languid Relaxation](#) - Mike
- [Desiring Peace](#) - Phil

Summary

- En route to a mission to construct a gigantic bomb for the Craruan Defence Force, the party's shuttle gets hit by a bird and crash lands on an uncharted Sirutan island.
- After fending off local fauna, the party come across islanders who have become accustomed to the island, its inhabitants ("curd monsters" that seem to thrive from the bean crop of the island), and the will of the mighty Volcanostone that resides in the Volcano and supposedly grants wishes (including those of people who wish to leave).
- The party head off in search of the Volcanostone and fight their way into the mountain as it erupts. Master Languid improves the heat protection for the party while Genuine Article improves Desiring Peace's grenades to cause frost/cryo damage to help in their delve into the Volcano.
- A fight across a lava river later on a piece of ship plating that still has functional shields, the party come across an enormous many-headed and many-faced creature that communicates with them. They bring tribute to the creature that calls itself Volcanostone and ask it to help them leave, but also to help them fight the regenerating Scourge that they were sent to fight. The Volcanostone creature agrees and lets them take a shard of its shell to travel on. The party improve the shell's durability against fire and then are launched out the top of the Volcano and

surf down the outside before being skimmed across the ocean.

- As they leave, they see the island itself get up and start walking toward the fight. It appears they were communicating with a Scourge (or similar creature) and also having agreed to help it in their minds are sucked into the fight where they use Volcanostone's might to defeat the regenerating Scourge that was terrorising the CDF. They remind Volcanostone of the meaning of friendship that they discussed and it returns to the sea rather than terrorising the CDF on its own.
- Stuck at sea, the party eventually are rescued by pirates who give them safe travel in exchange for the shell fragment and the cryo-grenades. While aboard, Genuine Article accidentally causes a ship fire that the pirates don't take kindly too, and hides away while they search. While hidden, Article steals a valuable statuette from the captain, and when the ship arrives at Azuria the party all disembark safely.

Aftermath

- Bullet points of what characters did in the aftermath of the mission

Consequences

- Breakdown of consequences for characters - rewards, effects, contacts.
- Also mention any wider consequences for the world

All Characters

- Consequences

Character 1

- Consequences

Character 2

- Consequences

Be sure to add tags for the characters

[mission](#), [character 1](#), [character 2](#)

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