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# **Operation: Beachhead (36hr)**

**EDITS ON GM-SIDE** 

## **Initial Brief**

Copy the IC Part of your emailed Mission Brief here

## **Characters**

- List of Player Characters
- Example Character Name Player First Name

## **Summary**

• Bullet points on key events of the Mission

### **Aftermath**

• Bullet points of what characters did in the aftermath of the mission

## **Consequences**

- Breakdown of consequences for characters rewards, effects, contacts.
- Also mention any wider consequences for the world

#### **All Characters**

Consequences

#### **Character 1**

Consequences

### **Character 2**

Consequences

Be sure to add tags for the characters

### mission, character 1, character 2

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