

# Operation: Beachhead (36hr)

EDITS ON GM-SIDE

## Initial Brief

*Copy the IC Part of your emailed Mission Brief here*

## Characters

- List of Player Characters
- [Example Character Name](#) - Player First Name

## Summary

- Bullet points on key events of the Mission

## Aftermath

- Bullet points of what characters did in the aftermath of the mission

## Consequences

- Breakdown of consequences for characters - rewards, effects, contacts.
- Also mention any wider consequences for the world

## All Characters

- Consequences

## Character 1

- Consequences

## Character 2

- Consequences

*Be sure to add tags for the characters*

## [mission, character 1, character 2](#)

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