Invasive Species

Initial Brief

Incoming Transmission

Source Identifier: Unintended Consequences & Situation Normal, Ace's World

Destination Identifier: # TE3-Firebrand # Her Glorious Command # Starlight Ebbing # Muse IX # Unquiet Journey#*

Subject: Invasive Species

Message Begins

Adventurer's required to deal with damage control for an experiment with potentially disasterous ecological-

Hey get off that radio we don't need help, it'll all be fine

Shut UP, Normal, it went past "fine" weeks ago and it's just getting worse

Hey universe adventurers required to deal with the fact that my partner is an unimaginative fool who wouldn't know science if it bit him

It did bite me, Normal, quite a few times, now we need to get it under control before Ace finds out.

Look, anyone interested just come here, might be an easy job if they're right, probably won't be.

Message Ends

Incoming Transmission

Source Identifier: Ace's High, Ace's World

Destination Identifier: # Unintended Consequences & Situation Normal, Ace's World

Subject: Re: Practical Ecology

Message Begins

Before Ace finds out what, exactly?

Message Ends

Characters

- List of Player Characters
- [Example Character Name](#) - Player First Name

Summary

- Bullet points on key events of the Mission

Aftermath

- Bullet points of what characters did in the aftermath of the mission

Consequences

- Breakdown of consequences for characters - rewards, effects, contacts.
- Also mention any wider consequences for the world

All Characters

- Consequences

Character 1

- Consequences

Character 2

- Consequences

Be sure to add tags for the characters

[mission](), [character 1](), [character 2]()