

# Bestiary - Ace's World

This Bestiary is a semi-IC document containing Monster stats and information for various enemy types encountered and encounterable in the world of *Planetfall*. It is safe to assume information here is IC available for your perusal thanks to the [Zeitgeist Research Department](#). Anyone is free to edit this information and add Monsters of their own creation.

## Ace's World

### Goosehawk

- 5 hits
- 1 two-handed weapon
- 4 uses of BREAK when landed
- Call WARP to fly around and come back down.

### Goosehog

sometimes domesticated but still angry

- 10 hits
- 2 daggers
- 1 x YOU BURN when it snorts on someone
- Once per 30 seconds, big stomp to do a YOU LOT: STRIKEDOWN

### Razormonkey

- 4 hits
- 1 x one-handed bladed weapon
- **Natural Cover** - Additional use of MISSED from cover
- **Scrappy** - 3 PARRY

### Razormonkey (Decaying)

- 6 hits
- 1 x one-handed blunt weapon
- 4 PING to ranged damage
- **Decaying**
- **Fracture Source** - Call GAIN DRAIN to a target within reach once every 10s

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