

# Core Worlds

Though a myriad of planets and civilisations make up the Galactic Cooperation, some that have been in the Cooperation for some time - or are particularly influential - are of note, listed here. Characters do not have to be from a listed planet here - far from it - but these worlds are presented as a springboard for backstory, factions, and plot.

However, note that since [The Incident](#), it is no longer possible to leave the [Keter Borderlands](#) and return to the Core Worlds. Characters from all over the Cooperation are now stuck in the Keter Borderlands, bringing their home-worlds' attitudes and opinions with them.

## Fjenix

- Fjenix is a bustling metropolis of an ice world, taking advantage of an abundance of Ship Hearts to expand its cities deep within the glaciers that make up most of the planet's surface.
- Producing hardy people capable of surviving and thriving in an arctic environment, Fjenicians are renowned for being no-nonsense and to the point, while also fiercely committed to solving problems.
- Fjenix is notably home to the **Fjenix Academy**, a long-standing institution run by Mechanical Sect Mystics determined to construct bigger and better machines in order to unravel the true potential of Ship Hearts.
- As such, Fjenician ships are some of the more advanced and well-built ships in the Cooperation.

## The Throne of Alta

- The Altarian Federation - commonly known as Alta - is a civilisation spanning many worlds, the core of which is the shining homeworld known as the Throne of Alta.
- The Altarians are the galaxy's largest (and one of few surviving) monarchies, and one of the oldest civilisations in the Cooperation.
- As such, the Throne of Alta has vast resources at its disposal to achieve its aims which are considered and decreed by the incumbent ascendant.
- Due to its size, many can trace their lineage back to the Throne and are able to command a certain degree of respect - see [Altarian Dynasty](#).

## Vyix IX

- Vyix IX is the outer planet of a solar system that had the misfortune of violent solar flares, extinguishing life on most planets except Vyix IX due to the fortuitous passing of a large asteroid that protected the world. This event still haunts Vyixians to this day and remains a solid part of their culture.
- The original inhabitants of all the Vyix worlds including Vyix IX - a felis-sapien Species known as [Vyixians](#) - are great believers in superstition, while also understanding the fickle nature of the universe.
- The people of Vyix are taught from a young age that their presence in the world is a privilege for which they are very lucky, and they should make the most of that luck. They will therefore

often strive out into the worlds to make as much of an impact as possible so as to not squander their luck.

- Vyix also suffered tragedy in recent decades as their attempt to construct an artificial moon - Vyix 9A - was sabotaged and caused the entire moon to be lost to Decay before it was destroyed as a means to prevent the Decay from spreading.

## Irdscri

- The lush planet of Irdscri is one of the wealthier worlds in the Cooperation due to the quick adoption of new travel technologies and being home to three different civilisations.
- Irdscri managed to evolve three different sapient Species who became players on the galactic stage due to their eager cooperation and trade:
  - The [Qiate](#): feathery but flightless avians who live in the treetops
  - The [Chirrids](#): chitinous people that dwelt on the forest floor
  - The [Ziline](#): amphibious creatures that constructed civilisations far from the trees
- Having coexisted for so long, and shared what they have with each other, the combined Species of Irdscri founded the Irdscri Academy to further their research and knowledge of the universe. They are avid contributors to the [Zeitgeist Research Department](#).

## Fleet 18

- Fleet 18 is a nomadic group of [Various](#) that has been roaming since before the end of the Last Interstellar War.
- Travelling on ships that are in constant need of repair, neither the Various on Fleet 18 nor the records kept by their Ship Hearts can recall the purpose of the fleet, nor its original home - the organic components of these Various vary from many species (some that no world can recognise as their own), and the technological aspects are alien to all.
- Lacking a place to call their own, Fleet 18 roams the galaxy, seeking a purpose and a home on a respected quest of self-discovery and finding identity.

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